

SKILLS SUMMARY

project management _____ Excellent organizational skills with a proven efficiency to manage a production schedule. Reliable, resourceful and dynamic. Expertise with transport logistics. Used to work under pressure. Persevere to get the job done in time and with maximum quality. Enjoy challenging project.

production design _____ Extensive expertise with object design, prototyping, model making, exhibition displays, packaging, graphic communication, digital mock-ups and crate fabrication for fragile items.

research & development _____ Efficient in the production of analysis, case studies, digital documentation, as well as field experiments. Skillful with paperworks. Give attention to details. Methodical. Curious.

languages _____ French. English.

member of: Quebec Association of Urban Designers (ADUQ), Quebec Association of Industrial Designers (ADIQ), and Royal Architectural Institute of Canada (MIRAIC)

PROFESSIONAL EXPERIENCES

[PORTFOLIO](#)

2010 - **SPATIAL STRATEGIST / DESIGNER** interested in the hidden structures of reality: spatial modulations, timescapes, smell fluxes, collective memory, mindscapes and architectural models of mental states. My work spans across various mediums and takes place in the fields of URBAN DESIGN, ENVIRONMENTAL PLANNING and NARRATIVE ARCHITECTURE.

2005 - 09	STUDIO MANAGER	Media arts management and production assistance for http://www.lozanhemmer.com . Several experiences abroad for exhibitions in UK, S. Korea, USA, China and Italy (Biennale di Venezia).
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2003 - 11	TECH SUPPORT	Technical resource for display and set-up at Théâtre d'Aujourd'hui (Mtl).
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1998 - 05	INTERACTIVE PRODUCTION	Design and programming of websites, on-line advertising and corporate presentation for various communication design companies and clients.
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1992 - 98 Research and project development in INTERACTIVE ART, ARCHITECTURE and DESIGN.

1995 - 98	MODEL MAKER	3D models production for architecture, industrial design and publicity.
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1992 - 95	WOODWORKER	Production of exclusive object, furniture and display system for clients.
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1991 - 93	ADMINISTRATIVE MANAGER	Establishment and management of a non-profit cooperative in woodworking. Coordination of annual expositions. Sponsor research.
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2009	VOLUNTARY WORK	• lab manager for Brandon Ballengée, BioArt project residency at SAT
2009		• coordination assistant, RAIC: festival of architecture, Montreal
2006 - 07		• venue manager, POP MTL: independant music festival, Montreal
2002 - 05		• venue manager, FRINGE: performing arts festival, Montreal

EDUCATION

2010 - 13	M.Sc.A. Planning / Urban Design, Université de Montréal, Montréal, Qc Canada	THESIS
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1997 - 98	Interactive Design , Institut de création multimédia (ICARI), Montréal, Qc, Canada
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1996 - 97	B.Sc. Architecture , University of Strathclyde, Glasgow, UK
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1993 - 96	B.A. Environmental Design , Université du Québec à Montréal, Qc, Canada
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1990 - 93	Woodworking , Institut des Métiers d'Art, Montréal Qc, Canada
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and formation in contemporary dance, jewelery, glass-making, photography and bartending.